Halls of Heroes

http://hallsofheroes.com

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We're all the heroes of our own stories.

Halls of Heroes (HH) is a continuation of the Adventurers League we were a part of before the Season 8 changes. In Halls of Heroes, we keep adventuring: finding treasure in dungeons, negotiating for rewards with NPCs, and belonging to factions while retaining our old background features. Most importantly, we value our community and make changes only based on consensus.

Community Consensus

Consensus is a way of working together and making decisions with which everyone can live. Rather than a top-down hierarchy with admins making all the decisions, Halls of Heroes will make changes to our system only in ways on which we can achieve consensus. Consensus is not unanimity, but unanimity is the first goal. If it can't be reached, then we have to get the next best thing.

Our initial point of consensus is that we all enjoyed (or at least could live with) the way Adventurers League worked prior to Season 8. So any changes to AL Season 7 rules would pretty much demand unanimous consensus (except in those areas where using Season 7 rules is impossible or impractical).

Halls of Heroes Content

All AL-legal content, past, present, and future, is HH-legal. Since AL-Season-8-material doesn't specify treasure, we provide guidance for DMs to insert treasure into those adventures. DMs can download the HH DMG from our website.

We are looking for writers and editors to write original HH adventures and epics.

Eberron rules are in development. We are using the Facebook group to build toward consensus on how to treat Eberron content in HH.

The Basics

- Everything that you did in AL gets to be carried over into HH.
- In addition to upcoming HH-specific content, all AL-legal adventures are also HH-legal.
- Use the latest Season 7 AL rules guides for HH until we get our new set written. Yes, this means Volo's races can be any faction.
- Season-Agnostic DM Quests are in the HH DMG draft. Until then, continue with Season 7 DM Quests.

Everything you've been doing in AL can continue in HH: your characters, your campaigns, your DM Rewards, your DM Quest Progress, and your DM Quest Rewards. **Pick the way that suits you best.** Here they are, starting with the simplest:

- Don't Look Back. Bid AL goodbye forever.
 All your stuff is now in HH. Continue on as before with your HH friends.
- Copy Everything. Pick a point in time before you convert any character to AL Season 8. As of that point, make a copy of all your characters, DM Logs, etc. One copy is now AL, and the other copy is HH. Play with us with your HH copy.
- You Be You. Figure out your own way to copy all your stuff. Just don't game the system to an unfair advantage. HH relies on the honor system. You don't need us holding your hand to figure what's fair.

HH relies on heroes like you to spread the word so that the other people at your tables will join the adventure in the Halls of Heroes.